

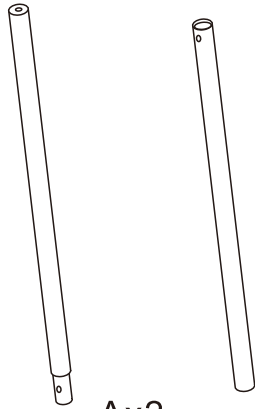
ax8



bx8

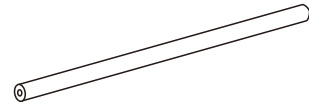


cx2



Ax2

Bx2

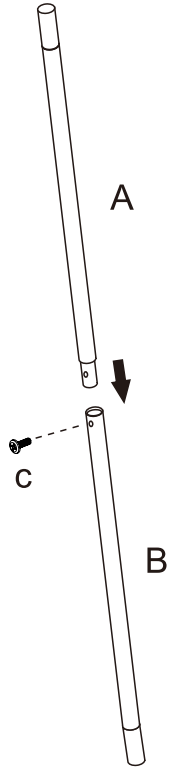
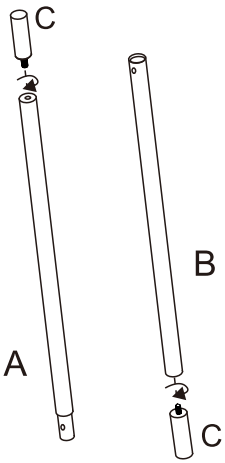


Dx4

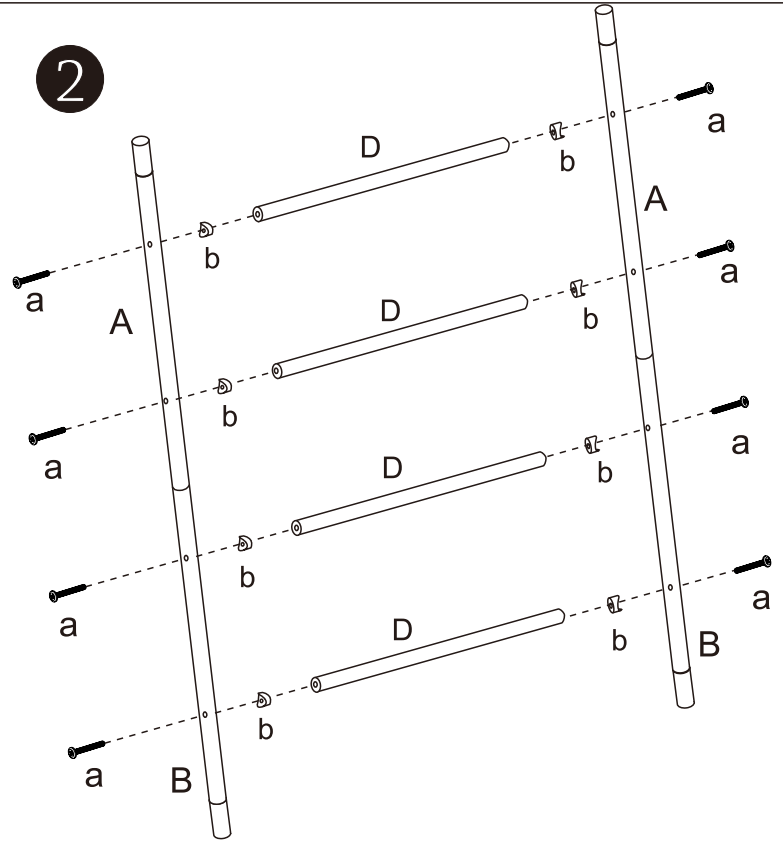


Cx4

1



2



3

